<u>Exhibit C</u>

Part 3 of 4

Why Trade Shows?

- Unparalleled Word-of-Mouth & Exposure To:
- Early Adopters / Leading Industry Experts / Retailers / Top Executives / Trade Press / Media Coverage
- New Events, Exposure, & Revenue Every Week
- First To Market / Lock-In / Future Customers & Investors
- Time Savings / Industry Knowledge / News / Constant Updates / Save & Replay Messages Benefits to Attendees, Speakers, & Trade Press
- Benefits to Exhibitors (MS, Sony, AOL-TW, GE, Ford, Etc.)
- Increased Exposure / Message Consistency / Attendee & Market Data / Cost Savings
- Promoters (Key3Media/COMDEX, CES) & Venue (LVCC) - Improves Overall Show Value & Visitor Experience
- **Provides Unique Offering Over Competing Venues**
- Ability to Monitor Traffic Flow & Broadcast Venue News New Revenue Stream from TelAbout Service

Revenue Model

- 1. TO-U Sales to End-Users
- **70-U Rentals to End-Users**
- i.e.: Trade Shows, Museums, Nascar, Etc.
- **IAP Rentals to Trade Show Exhibitors**
- **TAP** Rentals & Sales to Businesses
- Software Sales & Training to Businesses
- Hardware & Network Installation Fees
 - Professional Agency & V.O. Fees
- P.O.P. Ad Fees
- Local & National Ad Insertion Fees
- Advertising & Monitoring Fees
- Voting, Profile, & E-mail Data Fees
- Unique Services Offered to Businesses i.e.: Sports, Entertainment, News, Etc.

Assuming A Single Trade Show Venue Financial Projections

(Top 16 of the 74 Shows/Yr at The LVCC)

91% 93% 9.	Revenue					
	³ GM% (Mostly Rentals)		0			
22	Pretax Net/(loss) (Values In Millions)	(f.13)	Ē	9.2	9.2 15.7	19,4

¹ Does not assume any revenue from other trade show venues or any other industry of business sectors.

² Year one revenues do not begin until the 10 month.

³ These relatively high gross margins are due to the fact that the majority of these revenues comes from creating and distributing re-useable digital information and from renting verses selling equipment to attendees /endusers (TO-Us) and exhibitors (TAP usage & polling data).

Capital Requirements

- · Seed Level
- -\$1 to \$2 Million
- Alpha & Beta Hardware and Software
- Additional Intellectual Property Filings
- · Round One
- \$5 to \$10 Million
- 10 Months to Launch

Conclusion

- A New Information Appliance & Advertising Medium for the Masses
- Rapid Development Possible Using Existing State-of-the-Art Technology
- Relatively Quickly Produce a Viable Revenue A New Business Model Paradigm that will Stream & Profits
- Barriers to Entry / IP / Proprietary System
- First To Market / Lock-In
- (Unit sales / web tie-ins, medía & content trade-outs) Future Success Highly Leverage-able
- Scalable with Enormous Upside & Potential Market Size / Not Limited to U.S.

IBM's one word motto... "think". TelAbout's one word motto... "learn".

End Of Presentation

PROXIMITY-BASED IN FORMATION & METHOR

Presentation & Functional Demonstration



02-0408g-MTO-Demo

Proprietary Information

Competition: Wireless Web

- (Limited Geographically & Suffers Indoors) Dependent on Cellular Coverage
- No Delivery Standards Among Service Providers (GSM, CDMA, TDMA, PCS, Nextel, & Analog)
- New Software & OS (WAP) / No Standards
- Miniature Screens & Keyboards
- Too Many Participants Involved In Cellular (Carriers, OEMs, OSs, Portals, & Apps)
- (Over the Last 10 Years, the Average Monthly Cellular Bill has Gone Down more than 50% From \$89.30/month to \$41.24/month) Cellular Service Is Now a Commodity / No Lock-In
- Nationwide Cellular Deployment >\$600 Billion
 - Internet Competition from Home Computers (U.S. Wireless Web & Cellular behind Europe & Japan)
- Location-Based Services & Commerce (FCC & E-911)
 - Limited to Products on the Web & Cellular

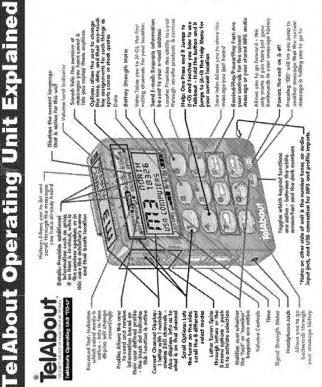
Competition: Satellite Radio

- Only 100 Total Channels Nationwide) Limited Programming
- Limited Local Information
 - Service is Not Interactive
- No Locator & Product Services
- Expensive Receivers & Service (\$300/Receiver and \$10/Month for Service)
 - Limited Portability
- Service Interruptions & Interference
- Network Start-Up Costs \$1 Billion

PROXIMITY-BASED IN FORMATION & METHOR

Presentation & Functional Demonstration





ICMS - TelAbout Content Management Software

Scalable On Many Levels

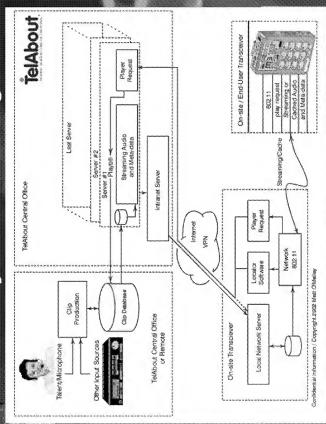
SQL Server / Excel / VBA / Web Interface

9

Index I-0	Title HOW IT WORKS	Description PRESS #8 (PLAY) TO LEARN TO USE	Path
M & 2	North Hall USA PC	Details not available NORTH 78326 USA Computers	Acontent Acontent
0-2 P-2	COMPAG	Details not available Details not available	.xonten
Q 47	PANASONIC CISCO	Details not available Details not available	Acontent Acontent
A-0	нер	Describes Environment for Trade Stow	Acontem
0-/	Voting	Vote Function not implemented	Aconten
0-//\	News	Latest News	(content
0 P Z Q Z	Music Sports Etc	Current Music Latest Sports Miscellaneous Information	Sconten Sconten



Overall System Block Diagram



For End-Users

TelAbout Provides Information that:

- Is Faster and Easier to Access
- Can Be Accessed 24 / 7
- Will Benefit Both High-Tech & "No-Tech" Types
- Provides Accountability
- Is Interactively Pulled (Not A Push Medium)
- Interactive Feedback (Similar to Amazon.com)
- No Invading Consumer Privacy
- Is Virtually Free / No Cellular Contracts

For Businesses

TelAbout Provides:

- Scalability (Within the Business & Markets)
 - The Ability to Be Kept Up-to-date from Anywhere at Anytime
- Control of Content, Customer, & Exchange
- Training Applications & Cost Savings
- Real-time Ad Effectiveness & Measurements
- End-User Opinion Feedback & Marketing Data without Invading Consumer Privacy
- Will Improve Sales & Customer Satisfaction via Its Product & Service Locators

Dave's Priorities

- Presentation
- Data Base & Production
 - Access Points
- · Player

Management & Development Team



Matt O'Malley — TelAbout's Founder and Co-Inventor



Business Dev. & General Councel Jebb Dykstra — TelAbout's



David Hench, Ph.D, PE — TelAbout's Product R&D Engineer and Co-Inventor



Frank Nebbeling — TelAbout Board of Advisor (Sr. VP-Reuters)



This slide contains the demo art. This slide will be the last slide of the presentation and is not meant to be

The slide contains three "shapes". One shape is this textbox and the other two are "groups" representing the unit and the Access Point

The unit group consisting of five shapes. The leftmost of the five shapes, the transceiver, is a picture. One Shape is

labeled "Demo"
The uppermost of the three remaining shapes is a group containing a rectangular eallout using 20 point transistor fout and a textbox with 32 point Transistor font,

The next lower of the five shapes contains another rectangular call out with Transistor four (20 and 12 point) This middle shape also should contains shapes the highlight menu item and sound an battery monitors. There are three text

The bottom of the five shapes contains a peg representation of the controls. If the demo is not running only the transceiver shape is visible.

Acces

|-| HOW IT WORKS | |-| HOW IT WORKS | |-| HOW IT WORKS | |-| FINCTION | PROFILE ENGLISH OFTIONS | |-| PROFILE ENGLISH OFTIONS

Demo Art



HUNY III WUNKS	O-SAVED OPTIONS	EARN TO	
#0# #0#	HISTORY ENGLISH	101 ()M/	70/9/
2	PROFILE	PRESS #4(PLAY) TO LEARN TO USE	4/6/02
9	CHANNEL DAZUIN FUNCTION PROFILE	2	4:43 PM

O			
6	٥	6	
~	8	8	-
	4	7	

